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|  | TERM: | DEFINITION |
| 1 |  | * Finds the finances/money and manages the budget for the production |
| 2 |  | * The creative authority—leads and guides the design team and rehearses actors. |
| 3 |  | * Sells tickets to the show |
| 4 |  | * Guide audience members to their seats, distribute programs/playbills |
| 5 |  | * In charge of run crew, light crew, costume crew—the boss of all backstage during a run. Calls cues. |
| 6 |  | * Portrays a Character in a Performance |
| 7 |  | * Changes the scenery or setting during a show |
| 8 |  | * Designs and creates the settings for a performance based on the script |
| 9 |  | * Obtains or makes the items (props) used by actors in a play. |
| 10 |  | * Organizes, repairs, and assists with props during a run. Helps the Property Master with construction of items. |
| 11 |  | * Designs and obtains costumes for the actors (Buy, borrow, build) |
| 12 |  | * Washes costumes, repairs costumes, help actors with quick changes |
| 13 |  | * Selects and designs light placement, light color for mood, and transitions for a show. |
| 14 |  | * Hangs and focuses lights during tech, operates light cues during a run. |
| 15 |  | * Obtains or makes sound effects for show, levels out microphones, music, accompaniments, instruments, etc. |
| 16 |  | * Operates sound cues during performance, run sound board, operate microphones/music |
| 17 |  | * Designs the makeup and hair/wigs to be worn by all the actors in a play. |
| 18 |  | * Applies makeup and styles hair/wigs on all actors in a play before the performance. |